# Venkatesh Podili

### SENIOR UX DESIGNER

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### **INTRODUCTION**

Passionate about turning ideas into impactful, user-centered solutions that blend creativity and emotion. Skilled in bringing concepts to life with attention to detail and a focus on engaging design.

Driven by curiosity, I constantly expand my expertise by learning from human behavior across diverse situations and perspectives, adapting designs to meet evolving user needs.

### **ACADEMIC BACKGROUND**

Indian Institute of Technology, Hyderabad

PG Certification in Visual Design & User Experience
Graduated: 01/2024

IIIT, RK Valley (RGUKT)

Bachelor of Technology | Civil Engineering

Graduated: 05/2017

#### **SKILLS**

- · User Research
- · Information Architecture
- · Wire-framing and Prototyping
- Usability Testing
- · Interaction Design
- · Visual Design
- · Responsive Design
- · React JS, HTML
- Collaboration
- · Problem Solving
- Communication
- · 2D Animation

### **TOOLS**

- Figma
- Sketch
- · Adobe Creative Suite
- InVision
- Miro
- · Zeplin
- · Jira, Confluence
- Autodesk Maya
- · Toon Boom Harmony

### **WORK HISTORY**

### Senior UX Designer

# Carelon Global Solutions, Hyderabad | Jan'24 to Present (Subsidiary of Anthem, Inc. / Elevance Health, Inc.)

- Led the delivery of Human-Centered Design solutions, aligning with Elevance Health's global standards.
- Conducted stakeholder workshops to gather requirements and deliver user-centered solutions.
- · Managed design systems across Anthem and Elevance Health platforms to ensure consistency.
- Mentored junior designers, fostering continuous learning and innovation.
- Utilized AI/ML to enhance user experiences and improve product usability.
- Maintained and updated design components for brands like Anthem and Wellpoint.

### **UX** Designer

## Carelon Global Solutions, Hyderabad | Jun'21 to Dec'23 (Subsidiary of Anthem, Inc. / Elevance Health, Inc.)

- Engineered user-centric design solutions across web and mobile platforms, driving excellence in line with Elevance Health's rigorous standards.
- Partnered with stakeholders to uncover insights and transform complex requirements into elegant, intuitive experiences.
- Played a key role in developing and scaling design systems, ensuring seamless consistency across diverse applications.
- Pioneered Al-driven enhancements to elevate user engagement and optimize digital touchpoints.
- Proactively updated and refined design components for brands like
   Anthem and Wellpoint, reinforcing brand integrity and user satisfaction.
- Fostered a culture of growth by sharing expertise, leading design critiques, and promoting continuous team improvement.

### **ACCOLADES**

- Go Above Award, 9 times in my tenure at CGS
- 24FPS International Animation Awards runner up for 2D Animation Short film in "Student Animation Category"
- "Certificate of Merit" in District Science Fair for my project
   "Agriculture & Food Security" in 2008-09

### **PERSONAL INTERESTS**

- Animation
- Film Making & Editing
- Playing games
- Watching movies

### UX UI Designer

### Hashdone Technologies, Hyderabad | Aug'20 to May'21

- As the primary UX/UI Designer, I specialize in crafting sleek screens tailored for iOS, Android, and web platforms.
- I'm adept at both conceptualizing designs from scratch and troubleshooting UI development issues.
- I'm committed to applying Human-Centered Design (HCD) principles to optimize user experiences across our applications.
- Notably, I've led the redesign of Hashdone's web and mobile interfaces, enhancing their visual appeal and functionality.
- Each project serves as a learning opportunity, allowing me to continually refine my skills in UX design and integrate new HCD processes effectively.

